

BIRMINGHAM BOWLING ASSOCIATION

RULES for the LEAGUE COMPETITIONS

General

1. The League is formed of two Divisions, 'Division A' and 'Division B', each consisting of the same number of teams. If there are an odd number of teams, the adjustment to be made will result in the smaller number of teams (by one team) in Division 'B'.
2. Each team will play all other teams in their Division twice (Home and Away) in each season. The League Programme showing dates of all matches will be issued by the League Secretary following confirmation (including any agreed changes) of the draft schedule by the Fixture Secretaries of the clubs involved.
3. All matches played during April, May, June and July will commence at 6.15 p.m. Matches played on or after 1st of August will commence at 6.00 p.m. By mutual agreement between the teams an earlier start time may be arranged.

Within the Laws of the Sport there is an allowance of 30 minutes after the scheduled time to commence the match. Any further delay after this time will mean that the team not present will forfeit the game and Rule 6 below will apply.

It is felt that teams should be prepared to give some latitude to opponents if there is a justifiable and unavoidable reason for their delayed arrival, e.g. a road accident delay or medical emergency.

4. Matches cannot be postponed for any reason other than weather conditions making the green unplayable, or where members of a team are involved in County or National Competitions.
5. The League Programme is to be completed by the end of the second week of September.
6. Where a team fails to play a match, a result will be implied by the Executive, to the effect that the innocent team has won by their average number of 'shots for' in their previous matches.

The defaulting team will be given a minus 10 point penalty and their 'shots against' will be increased by the same average number of 'shots for' awarded to their opponents.

7. Dress shall be grey trousers and white shirts with flat soled bowling shoes. Where a club has club or county approved shirts, these may be worn for League matches providing that all members of the team wear the same.
8. Although precedence should be given to any male member who is available to play, up to two lady members of the club can play in a league match.

Clubs should be aware of any related BDWBA League Rules covering the availability of players.

9. The Home Team will be responsible for providing / supplying food for all 16 players, unless it is agreed beforehand that food will not be provided.

Matches

10. All matches to be played in accordance with the current Laws of the Sport, as prescribed by World Bowls, and where applicable under Competition Regulations of the Birmingham Bowling Association.
11. The format is Two Fours, i.e. each team will have two rinks of four players, played over 18 ends, two bowls each player.
12. Both rinks will be played on the same green. The draw for rinks to be played on shall be made in accordance with the current Laws of the Sport. The two rinks to be used in a League Match will be nominated by the Home Team, following which the Away Team will draw to determine the rink numbers to be played upon for each game.
13. A match can be played if a team has only six or seven players available. The affected team will
 - play with three players on one rink (if seven players) or on both rinks (if they have only six players), with the number of bowls played made up by the lead and second, both playing three bowls.
 - have 25% of their total shots scored (including decimal places) on the ends where they have played with three players deducted from the score of each defaulting rink after the game has finished.
14. Each match will have six points to be allocated. Two points will be available for each rink, and two points will be available for the overall aggregate score.
 - Each winning Rink will receive two points. If a rink is tied, the teams will receive one point each.
 - The team winning on aggregate score across the two rinks will receive two points. If the aggregate score is tied, the teams will receive one point each.
15. The Home Team will send the match result (rink scores, aggregate score, points) to the League Secretary or his representative within 48 hours of the fixture being played.

Match interruptions and re-arrangements

16. A match can be considered complete after seven ends if the green is considered to be unplayable due to severe weather conditions during the match.
17. If a match does not start or is halted before seven ends have been completed due to severe weather conditions, the teams involved must agree to play the match within 35 days (see Rule 18 below) of the original fixture date. The Home Team must notify the League Secretary within 48 hours of the need to re-arrange the fixture.
18. The new date of any fixture that has to be re-arranged must be agreed by both teams and notified to the League Secretary within seven days of the original date of the fixture. The fixture must be played within a further 28 days (making a maximum period of 35 days). Re-arranged fixtures can be played on any day of the week, including week-ends, and teams can field as few as six Bowlers.
19. If the League Secretary does not receive notice of the date of the re-arranged fixture within the specified time (seven days of the original date), he will set the date for the fixture to be played as the next available Tuesday or Thursday, taking into account County and National Competitions.

20. If either or both teams fail to be available to fulfil the fixture on the date set by the League Secretary, Rule 6 will be applied, with both teams being penalised if appropriate.

Team regulations

21. Clubs with more than one team in the League shall nominate the top six players as the 'A' team. Only bona fide members of the affiliated club can be nominated to play in the 'A' team, players so nominated cannot play in any other team in the League.
22. Players other than the six nominated 'A' team players can play in any of their club's league teams as required during the season.
23. The Regulation on substitution shall apply. As many substitutes as required shall be allowed in League matches. However, no player shall represent nor allow his name to be submitted for more than one club in any one playing year.

End of Season Results

24. At the end of the season, the team with the most points in Division A will be declared as League Champions, and the team with the most points in Division B will be declared as Division B Champions. The team with the next greatest number of points in each Division will be declared as the Runner-up, with all other positions in the Divisions based on the same criteria of points scored.
25. If two or more teams finish with level points, shots difference will apply. The team with the larger plus difference (or with the smaller minus difference) will be declared the higher placed team.
26. If two or more teams finish level on points and shots difference, the team having scored the greater number of shots will be declared the higher placed team.

Promotion and Relegation

27. Normally, the bottom two teams in 'Division A' will be relegated to 'Division B', and the top two teams in 'Division B' will be promoted to 'Division A', subject to Rule 28.
28. In the case of teams withdrawing from the league or new teams being accepted into 'Division B',
- any number of teams may be promoted or relegated in order to meet the criteria in Rule 1.
 - the size of each Division will be decided by the Executive Committee whose decision will be final.
29. Any new team entering the League must join in 'Division B' and pay the usual League fee (as prescribed by the Association), for each team of eight players.

Rule Changes and Disputes

30. Any alterations to the Rules of the League shall be made at the AGM or an EGM of the Association.
31. All disputes shall be referred to the League Secretary, who will adjudicate. Any appeal made against the decision, should be made in writing and will be considered by the Executive Committee of the Association. Their decision will be final.